# How to publish a tutorial on **CGCircuit**

GROOMING LION FUR



Sara Hanse



# INTRO

If you have followed our free guides, "How to plan a successful course" and "How to pack your knowledge in a successful CG course," you are now ready to publish your content on CGCircuit.

#### We will guide you step by step to:

- Adding course details properly.
- Uploading and managing your videos.
- Uploading example/project files.
- Creating and managing your CGCircuit profile properly.
- Subscribe to DISQUS to engage with your students





**Get Started** 

## Once registered on CGCircuit, click on "Teach/Tutorial Video Series."





**Overview** 

In this section, you will start entering your tutorial information. This is one of the first things viewers will see when browsing courses and is **essential to success in our marketplace**. If it's done right, it can also help you gain more visibility in search engines.

#### Take some times to do this right. It will pay off.

If you have followed our free guide on how to plan a successful course, you will have prepared the lesson plan, so fill in the highlighted fields.

Overv	view																				1	Next	>
Add conte	nt details	so use	ers can	learn w	hat yo	our cont	ent is	about													1		
Title* 0																							
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**Title:** The title is one of the most important factors for learners to find and purchase your course. Think of keywords to improve SEO. Be concise, specific, and keep it within 40 characters.

**Tag Line:** A clear course subtitle summarizes what the course is about and sets the right expectations for what your students will learn. Keep it to 50 characters and mention the most important areas that you've covered during your course. Include relevant keywords in your subtitle.

**Description:** You should describe your course in at least 1,000 words; between 1,200-1,700 words is even better. It should be unique and highlight what makes your course different from others.



#### **EXAMPLES OF EFFECTIVE DESCRIPTION:**

Procedural City with Houdini and Unreal

Female Character Creation in Zbrush

#### **OTHER DETAILS**

Language* 📀	
English	
_evel*	
Intermediate	
Categories*	
× Software how-to × Sculpting	×
	Q
Tools and Software (comma separated)*	
×Adobe Photoshop ×ZBrush	×
	Q
Prerequisites (separated by comma)	
× You should know Zbrush basics.	×
	Q
Search Tags: (press enter to confirm tag)	
×Zbrsuh tutorial × character sculpting × zbrush character × female character × zbrush sculpting	×
	Q

Language: Choose the language the course is taught in.

**Level:** Even if you highlighted it in the description, choose your course's level of expertise.

**Categories:** Choose by best-fitting categories available.

**Tools and Software:** List all software used in your course.

**Prerequisites:** Describes what are requirements students will have to follow your course easily.

**Search Tags:** List here as many Tags or Keywords related to your course as you can. Your content will be easily found on CGCircuit by performing a search.



Price and Rent	t or if you want to sell it. When you pick a price, do a little research first Selling full price (USD) (2)	st. For more information on
Price and Rent Here you can decide if you want to share your content		st. For more information on

**Sell Content:** If you enable the button, you can set the final price of your course. If you leave the button disabled, we will share your class as free content.

**Enable Volume Purchase:** Volume purchase is a licensing model created specifically for companies. The more licenses a company purchases, the cheapest a single license will be for them. <u>Max Discount Price</u>: Here, you can set the minimum price of the single license. Starting from the full price you have selected, the system discounts when the required licenses increase, but it will never fall below the minimum price set. <u>Min. Lic. Numbe</u>r: Here, you can set the minimum number of licenses you want to sell.



**Rental:** By enabling this button, users will be able to rent your content by paying the amount you specify. The course will be available to users for the selected period of time.

Tip: Once you have set up this section properly, click on SAVE DRAFT to save the progress.



Audience

Here you can decide whether to set your content Public or Private once published. It might be helpful, for example, to share your tutorial privately with a smaller group of people who can help you find any issues before you make the content public.

Audience	Next >
n this section you can choose who can view your content. By default, your you choose to change it to <b>Private</b> , you have the option to make it <b>passw</b> r visible only to the emails you specify.	
Public	Private





Then, you will be able to upload your videos and organize your course quickly.

Videos			Next >
	eate videos that are not too long. On average, a single video s d never be over 20 minutes.	hould be 7 minutes in	
Requirements:	Minimum resolution 1280x720, Accepted formats: .mp4, .mov,	.avi	
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This section is very flexible because it allows you to upload all the videos simultaneously and then easily organize them later or even while they are uploading.

#### Note: You may lose all your data if you leave the page while the videos are uploading.

Videos	Next >
Remember to create videos that are not too long. On average, a single video should be 7 minutes in length and should never be over 20 minutes.	
Requirements: Minimum resolution 1280x720, Accepted formats: .mp4, .mov, .avi	
Multi chapter	



**Multi chapter:** By enabling this button, you can organize your list of videos in chapters. Each chapter should include more than one video.

You can move the uploaded videos from one chapter to another or reorder them by clicking and dragging, as shown in the image below. You can also reorder entire chapters if necessary.

		Chapter Temp Name 🥒	ð 🖉 📰
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		Upload videos	+ Add Chapter

#### We strongly recommend renaming chapters and lessons.



www.cgcircuit.com

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#### **COURSE PUBLISHED:**

	Videos Not	tes		Videos	Notes
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ſ	lec 1 3ds max 2019 introducation .	14m 54s	L	intro	3m 24s
	lec 2 3ds max 2019 introducation .	15m 8s	Ĭ		
	lec 3 b isc to le box modelling	9m 0s	- î	Asset overview	5m 36s
	lec 4 c main r toble 1 isi	11m 40s	-	Exporting geometry	1m 38s
	lec 5 duplicate object ,unit set up	. 6m 33s	2	© 28m 16s	· الم
	lec 6 moving pivot point tutorial	6m 5s		<b>G</b> 00	<b>u</b> !
	lec 7 basic spline modelling	13m 1s	3	Painted ③ 1h 48m 43s	*



#### **UPLOADING EXAMPLE FILES**

You can upload **example files** by clicking on the buttons of the **FIRST chapter**, as shown in the image below.

	Chapter 1	
	Asset Setup 🥒	<b>(</b> )
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=	Asset Overview 🖉 (157.4 mb)	Replace Video Free 🕥
=	Exporting Geometry 🥒 (15.6 mb)	Replace Video Free (①)

Each file must not exceed **1 GB**. You can upload files in **.zip or .rar format**.

#### MAKING VIDEOS FREE

Give prospective students a sneak peek at what you and your course offer. You should choose at least 10 minutes' worth of lessons learners can watch for free. Pick the lectures that you believe will generate interest and inspire students to purchase.

=	intro 🖋 (322.5 mb)	Replace Video File 🔘
=	Asset Overview 🥒 (157.4 mb)	Replace Video Fras. (2)
=	Exporting Geometry / (15.6 mb)	Replace Video Free 🕥

To do this, enable the button next to the lessons you want to share for free, as shown in the image above.



Media

In this section, you will upload the poster and the best pictures of your course.

#### Thumbnail\*



REALISTIC FACE

Requirements: Minimum resolution 1920 x 1080 (recommended 7680 × 4320, yep that's a lot of pixels, but 8K is already here!)

#### Accepted formats: .jpg, .png, .gif

Upload Thumbnail

The poster should be something that stands out, that's relevant, and represents your course. We'll use your poster on the site, in ads, and emails, so make sure it's appealing and sets your course apart. You should use the highest rendering you created.



Q Browse



### Include at least 10 high-quality images that show the course's content.

#### The following is the list of recommended Promo Images:

- 3 High-quality 4k renders of the final result
- 7 screenshots from your videos. You can literally find some interesting frames from your videos and use them.





Discount

In this section, you can disable any discount offered by CGCircuit for **30 days** following the publication of your new tutorial. Once the 30 days are over, your content is automatically available for discounts.

Discount		
To improve sales, CGCircuit regularly runs discoun setting on, your tutorial will be excluded from any d		
Disable platform discounts for first month	$\bigcirc$	

You can do this by enabling the button as shown above.

Tip: We recommend using this feature if you have previously published and sold courses, and you're confident that some of your audience will wait for your new content.



You are now ready to publish your content and start selling. You can click "Save Draft" if you want to save your work and publish later or "Publish" if you want to publish your content immediately.

 Rapid Hair Generation with Houdini
 Ent ●

 From hair cards to full simulation
 Saved at 3:40:56 PM

 ● Preview Tutorial
 Saved at 3:40:56 PM

Note: Our team will review your content and give you some recommendations if needed so that our users have the best possible experience.







# Create and manage your CGCircuit profile

Now it's time for you to setup your profile on CGCircuit. Everything is pretty self-explanatory, but there are a couple of important things to mention. So, make sure you watch this video.

This is the space dedicated to showcasing your expertise and knowledge.

"Credibility" is one of the most important considerations when choosing an online course, so it's crucial to establish your expertise and knowledge in your Instructor Profile to boost students' confidence.



#### **Best Practices:**

- Your Instructor Bio should relate to your course topics. For example, if you're teaching rigging, emphasize your rigging skills and background. Do you teach courses on multiple topics? Include your expertise in all the topics in your bio.
- Show potential students that you are a real-world expert by including social proof.
- Have you ever worked for large companies? Name them. Your bio is more interesting with real-world examples.
- Include a high-quality picture of yourself. Establish more trust with your students by sharing an image of yourself. If you are publishing as a company, you should include a logo.

Tip: Subscribe to DISQUS to engage with your students. You will be notified whenever a student requests something. Responding to student requests or comments will increase your credibility and the confidence of those interested in your course.

#### Note: You need to subscribe for every new tutorial you upload. Example Files Discussion Overview Images Author Reviews ALSO ON CGCIRCUIT TUTORIALS OCEDURAL CYBERPUNK CIT **Smokeless Fire &** Rigging in Houdini, **Rigid body Self** The Visual Introduction Procedural City with D Houdini & Unreal Assembly Flames to Applied Maths Kinefx 7 months ago · 28 comments 3 months ago · 2 comments 4 months ago · 5 comments a month ago · 8 comments 7 months ago · 1 comment Welcome to my new course Welcome to the Visual This production oriented Complete and In this online course, the He course will teach you how to comprehensive rigging Introduction to Applied viewer will learn how to called Aggregation. In this М get realistic looking fire & 6.5 hour intermediate to . course for the new . Mathematics!This really create a procedural in **CGCircuit Tutorials** Disgus' Privacy Policy CGCircuit LLC -0 Comments Sort by Best -💛 Recommend Tweet f Share Start the discussion... Be the first to comment. Subscribe DAdd Disgus to your site A Do Not Sell My Data DISQUS

